



For Immediate Release

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News 2009

"Bunkspeed Introduces HyperShot Plugin for Pro/ENGINEER"

Free plugin directly links Pro/ENGINEER and HyperShot

Orlando, Florida, June 08, 2009 – Bunkspeed today announced the immediate availability of the HyperShot plugin for Pro/ENGINEER. The plugin creates a direct link between HyperShot and Pro/ENGINEER Wildfire 2, 3 and 4. Users can now access HyperShot directly from within Pro/ENGINEER with a simple push of a button. This plugin has been developed and tested in tight cooperation with Bunkspeed's clients. HyperShot is the first digital camera for 3D data. Using scientifically accurate materials and real-world lighting in real-time the patent pending application gives anybody involved with 3D data the ability to create photographic images in a matter of minutes. "The Pro/ENGINEER plugin and the ability to retain materials when design changes occur significantly help our workflow," says Tim McLellan, President of Mobius Innovation and Development, Inc.

Mr. McLellan founded his company in 2005. The privately held firm, based in Viera, FL, specializes in CAD consultation including mechanical design, solid modeling feature based methodology, CAD requirements for PLM, and CAD benchmarking processes. "At Mobius, we needed a rendering solution that helped us exceed our customer's expectations, was fast, affordable, and worked great with Pro/ENGINEER," Mr. McLellan continues. "We were very early adopters of HyperShot when it was first released. We have not been disappointed. Bunkspeed has continued to make a number of great improvements. We continue to be excited about the value Bunkspeed's products offer and enjoy a great business and technical relationship with them. "Some of the world's most desirable and sophisticated products are being designed with Pro/ENGINEER," says Philip Lunn, CEO and founder of Bunkspeed. "Pro/ENGINEER users can now create photographic images of their designs even faster, resulting in quicker and better design decisions. Marketing imagery can be created with more efficiency. This all results in greater time and cost savings throughout the entire development process." The HyperShot plugin for Pro/ENGINEER is available for immediate download at www.bunkspeed.com/hypershot/proengineer.

Bunkspeed will be demonstrating the Pro/ENGINEER plugin along with the latest version of HyperShot from June 7-10 at the 20th annual PTC USER conference in Orlando, FL, booth 301.

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About Mobius Innovation & Development, Inc.

The privately-held firm based in Viera, FL. is the foundation for your company's product & creative development efforts. Specializing in CAD consultation including mechanical design, solid modeling feature based methodology, CAD requirements for PLM, and CAD benchmarking processes.

Offering its services to small, medium, & large businesses by helping clients get the value they expect out of their design, and engineering intent. Additional information can be found at www.mobiusid.com.

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